WHY IS NETWORK SECURITY IN VEHICLES SO HARD?

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MOTIVATION.

YOU ONLY NEED TO INSTALL A STANDARDIZED NETWORK SECURITY SOLUTION!

JOB WELL DONE???

WHAT MAKES THE PROBLEM HARD?

WHAT MAKES THE PROBLEM HARD?



PRODUCTION.





DRIVE.

And those are only selected aspects.



BUILDING CARS (1) FAST.

- We build cars at about 1 car/minute per assembly line.
 - That is about 2.5 million secure networks per year.
 - What other industries are producing this many?
 - Automation for some aspects is available (e.g. acme protocol and let's encrypt). We need this for every aspect.
- What does this mean?
 - Everything needs to geared towards full automation:
 - Installing credentials/certificates? Fully automated!
 - Configuration? Fully automated!
 - Starting Network Security? Fully automated!



→ Build the secure networks fully automated.

BUILDINGS CAR (2) ROBUST.

- Now you can build a Secure Network per Minute and per assembly line.
- But what can still go wrong?
 - Your security process might not be robust enough and you interrupt production.
 - E.g. cars cannot be moved off the assembly line, if the car immobilizer needs to be set up first.
 - Stopping an assembly line means very high cost because of production units lost.
 - Connectivity to your central systems (e.g. PKI) is required but fails.
 - Again, stopping the assembly line is not an option.
- What do you have to do?
 - Plan the processes with enough robustness.
 - Make sure that connectivity is not a limiting factor.
 - → Have processes and systems robust and distributed!

BUILDINGS CAR (3) UNTRUSTED.

- Lets assume you have developed a robust and fully automated process. You have put all the needed systems in all your plants and even lost connectivity can be overcome for a decent amount of time.
- What can go wrong?
 - You placed local systems (e.g. PKI systems) to achieve automated security setup.
 - But can you trust every plant?
 - Can you trust a plant run by a third party?
 - Can you trust third party final assembly plants?
- If you have not considered that earlier, you might need to adapt your plans again.

→ Design for an untrusted production environment!



STARTING A CAR (1) WE DON'T HAVE TIME FOR THIS!

- How often are servers restarted? How long does this take? Would this be acceptable for a car?
 - More than 1 minute startup time is not uncommon. Even mobile phones are not starting up much faster.
 - Customers expect cars to startup instantaneous but power consumption does not allow for continuous standby.
- This means: A car needs to cold boot extremely fast compared to other systems!
 - If you open your car, you want the parking systems (ultra sonic sensors, cameras, display, etc.) to be there in less than 2s!
 - This includes: secure boot your systems, load credentials, start security protocols, exchange keys, start applications, etc.
- Did you consider the startup time of your security protocol?
 - Software, default configuration, hardware crypto (e.g. TrustZone)?
- You might even need to startup in both directions at the same time to speed up the process (think IPsec initiated by both peers).
 - → Go for the fastest possible startup times (e.g. < 100ms)!

STARTING A CAR (2) CHANGING ALL THE TIME.

- While the car is running, there are different situations:
 - The customer is driving from A to B.
 - The customer is sitting in the car, waiting for someone, and listens to music.
 - The customer has locked the car and it is not being used.
 - The electric car is being charged.
 - The customer wants to check the state of charge.
- To save energy, you want to limit the systems running to a minimum.
 - Customer listing to music but not driving? You might want to turn off the engine.
 - Customer checking the state of charge? You need to wake up but a few systems as possible to figure that out.
- Can you cope with that?
- → Plan for the car to have parts constantly going to sleep and waking up!

STARTING A CAR (3) SCALING UP.

- Starting up Network Security for 2 systems is already a challenge. How about 50? 100? 150?
- Some protocols scale better than other…
 - TLS/DTLS: One startup per UDP and TCP connection. \rightarrow n³
 - IPsec: One startup per IP connection. \rightarrow n²
 - MACsec: One startup per Ethernet link. → n
- With only 20 Ethernet ECUs, this could mean up to (*):
 - 20 MACsec startups.
 - 800 IPsec startups (both directions for speed up).
 - 1600 DTLS/TLS startups or more. (Assuming UDP + TCP and both directions).

→ Make your solution scale for large networks with high connectivity.



USING A CAR (1) LIFETIME.

- Typical IT systems and the software on them are used a few years only. The same applies for mobile phones.
- Many cars are being used for 10-20 years.
 - Can you imagine the security of such old devices?
 - If you are using Certificates, did you remember that they might expire?
- A car model is produced over many years and many parts of the electronics might stay the same.
 - You need to design a product that might be produced for more than 10 years from now.
- Basically you need to design a product, for which <u>production starts a few years later</u>, a production that might be <u>produced for a very long time</u>, and a product that is <u>used by the customer for decades</u>.

→ Design for decades not years!

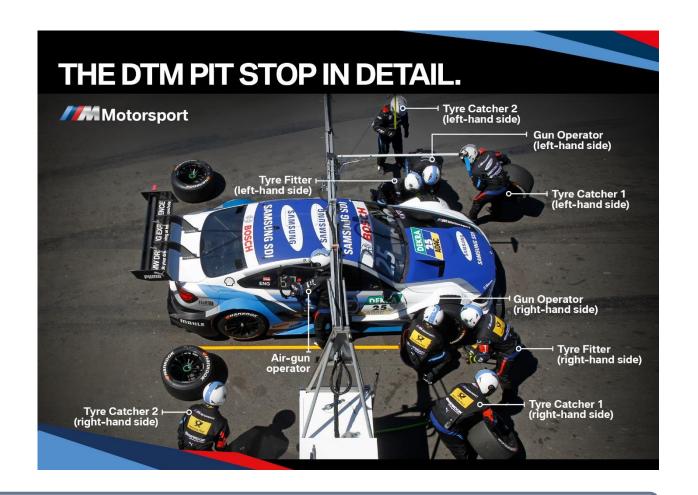
USING A CAR (2) VALIDITY AND EXPIRATION.

- Certificates (e.g. x.509 based) define the "lifetime" of a certificate by NotBefore and NotAfter. The same might be true for other security artifacts.
- Did you think about the following things?
 - The car might be used longer than the default 2 years typically used in x.509 certificates.
 - During startup an ECU might not have a valid time and assumes the current date is e.g. 01.01.1970.
 - If something goes wrong, you might have a wrong time and date in an ECU. Can you handle this?
 - Did you test your libraries and code that it can run e.g. after the year 2050?
 - We found a bug in all OpenSSL implementations that a certificate with a "NotBefore" < 2050 and a "NotAfter" > 2050 were considered not valid by OpenSSL, if the current year > 2050.

→ Double check your assumptions and test everything!

USING A CAR (3) SERVICE.

- Cars are being serviced all around the world.
 - Security professionals might not be present.
- You need fully automated processes to fix problems.
- Did you think about:
 - Replacing an ECU?
 - Updating Software?
 - Remote updating Software?
 - Activating new Features?



→ Design for service by people that don't know about security!

CONCLUSION

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- → Build the secure networks fully automated!
- → Have processes and systems robust and distributed!
- → Design for an untrusted production environment!



- → Go for the fastest possible startup times (e.g. < 100ms)!
- → Plan for the car to have parts constantly going to sleep and waking up!
- → Make your solution scale for large networks with high connectivity!



- → Design for decades not years!
- → Double check your assumptions and test everything!
- → Design for automated service by people that don't know about security!

→ If your solution is ready for IT, your work might have just started...

